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| **COURSEWORK ASSIGNMENT** | |
| **Module Title: Computer Science Development Exercsise** | **Module Code: 5COM1053** |
| **Assignment Title: GP3 BEAM System Implementation** | **Group Assignment** |
| **Tutor**: A.Marczyk | **Internal Moderator**: C.Chandler |
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| Student ID Number **ONLY**: | Year Code: |
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| Marks Awarded %: | Marks Awarded after Lateness Penalty applied %: |
| Penalties for Late Submissions   * Late submission of any item of coursework for each day or part thereof (or for hard copy submission only, working day or part thereof) for up to five days after the published deadline, coursework relating to modules at Levels 0, 4, 5, 6 submitted late (including deferred coursework, but with the exception of referred coursework), will have the numeric grade reduced by 10 grade points until or unless the numeric grade reaches or is 40. Where the numeric grade awarded for the assessment is less than 40, no lateness penalty will be applied. * Late submission of referred coursework will automatically be awarded a grade of zero (0). * Coursework (including deferred coursework) submitted later than five days (five working days in the case of hard copy submission) after the published deadline will be awarded a grade of zero (0). * Where genuine serious adverse circumstances apply, you may apply for an extension to the hand-in date, provided the extension is requested a reasonable period in advance of the deadline. | |
| Please refer to your student handbook for details about the grading schemes used by the School when assessing your work. Guidance on assessment will also be given in the Module Guide. | |
| Guidance on avoiding academic assessment offences such as plagiarism and collusion is given at this URL: <http://www.studynet.herts.ac.uk/ptl/common/LIS.nsf/lis/citing_menu> | |

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| **ASSIGNMENT BRIEF** | | |
| **This Assignment assesses the following module Learning Outcomes (Take these from the module DMD):**  3.1 a range of different approaches to software development and different project roles, and their application in a “real world” business environment;  3.2 the principles and concepts of professional issues relating to software engineering.  3.3 undertake a range of system development activities, particularly program design and implementation, selecting appropriate software engineering techniques and/or solutions, evaluating the appropriateness of these techniques and solutions where applicable;  3.4 communicate effectively with different stake holders, both internal and external to the project team, using a range of styles and media;  3.5 work effectively as part of a team, to have an appreciation of the issues involved in this, and to be able to adapt accordingly. | | |
| **Assignment Brief:**  See 5COM1053/61 GP3 Assignment Specification | | |
| **Submission Requirements: See** 5COM1053/61 GP3 Assignment Specification   * hardcopy on A4 paper & USB in a transparent wallet to CS Reception – only one per group * an electronic copy uploaded to Studynet (either .doc or .pdf) – only one per group   Include the Assignment Briefing signed by all team members who contributed and a completed Roles & Contribution Form. The mark will only be awarded to those team member who sign both forms | | |
| This assignment is worth  **20%** of the overall assessment for this module.  **Marks awarded for:** implementation that meets specification and required documentation  This is a team work exercise. The assignment must be completed in assigned teams only. Individual submissions will not be accepted (without prior consultation with the module leader). All members of the team will receive the same mark, but moderated by their % contributions given on the “Roles & Contribution” document  See 5COM1053/61 GP3 Assignment Specification  A note to the Students:   1. For undergraduate modules, a score above 40% represent a pass performance at honours level. 2. For postgraduate modules, a score of 50% or above represents a pass mark. 3. Modules may have several components of assessment and may require a pass in all elements. For further details, please consult the relevant Module Guide or ask the Module Leader. | | |
| Typical (hours) required by the student(s) to complete the assignment:  **30**  hours | | |
| **Date Work handed out:**  Fri 21/02/2020 | **Date Work to be handed in:**  Thurs 02/04/2020 by 16.00 and demos in wks beg 20/04 & 27/04 | **Target Date for the return of the marked assignment:**  wk.beg 04/05 |
| **Type of Feedback to be given for this assignment: Verbal feedback at demonstration, formal Demo**  **Feedback Form with marks against UAT requirements.** | | |